### CS 450: Numerical Anlaysis

Lecture 17
Chapter 6 Numerical Optimization
Constrained Optimization and Quadratic Programming

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# **Constrained Optimization Problems**

▶ We now return to the general case of *constrained* optimization problems:

$$\min_{m{x}} f(m{x})$$
 subject to  $\underbrace{m{g}(m{x}) = m{0}}_{m{eqhel.'}}$  and  $\underline{m{h}(m{x}) \leq m{0}}_{m{hreghel.'}}$ 

Sequential quadratic programmy solve QV at each step, approximation to
constrained nonlinear
duelity / active sets - some idea of constraint
becomes/pencity

### Lagrangian Duality

lacktriangle The Lagrangian function with constraints  $m{g}(m{x})=m{0}$  and  $m{h}(m{x})\leqm{0}$  is

$$\mathcal{L}(x,\lambda) = f(x) + \lambda^T \begin{bmatrix} h(x) \\ g(x) \end{bmatrix} = f(x) + \lambda^T h(x)$$

$$= \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} dx \int_{-\infty}^{\infty}$$

▶ The Lagrangian dual problem is an unconstrained optimization problem:

$$\max_{\lambda} q(\lambda), \quad q(\lambda) = \begin{cases} \min_{x} \mathcal{L}(x,\lambda) & \text{if } \lambda \geq 0 \\ -\infty & \text{otherwise} \end{cases}$$
Seeks activation of coastrainty has and  $g(\lambda)$ .

that mexically constrains (maximizes) the objective function  $f(\lambda)$ 

### **Constrained Optimality**

▶ In equality-constrained optimization g(x) = 0, minimizers  $x^*$  are on the border of the feasible region (set of points satisfying constraints), in which case we must ensure any direction of decrease of f from  $x^*$  leads to an infeasible point, which gives us the condition:

$$\exists \lambda \in \mathbb{R}^n, \quad -\nabla f(x^*) = J_{\mathfrak{Y}}^T(x^*)\lambda \leftarrow \text{cannot earlier}$$
 descent director  $\mathfrak{Z}_i = \lambda_i$ 

Seek critical points in the Lagrangian function  $\mathcal{L}(x, \lambda) = f(x) + \lambda^T g(x)$ , described by the nonlinear equation,

described by the nonlinear equation, 
$$\nabla \mathcal{L}(x,\lambda) = \begin{bmatrix} \nabla f(x) + J_g^T(x)\lambda \\ g(x) \end{bmatrix} = 0 \quad \text{constrains}$$
 Ophure Lie no ever  $x$  subject to  $g(x)$  to solve in terms of  $x$ .

# Sequential Quadratic Programming

Sequential quadratic programming (SQP) corresponds to using Newton's method to solve the nonlinear equations,

method to solve the nonlinear equations, 
$$\sqrt[k]{\mathcal{L}}(x,\lambda) = \begin{bmatrix} \nabla f(x) + J_g^T(x)\lambda \\ g(x) \end{bmatrix} = 0$$

$$\begin{cases} \chi_{k,1} = \chi_{k} + \zeta_{k} \\ \chi_{k,1} = \chi_{k} + \zeta_{k} + \zeta_{k} + \zeta_{k} \\ \chi_{k,1} = \chi_{k} + \zeta_{k} + \zeta_{k} + \zeta_{k} + \zeta_{k} \\ \chi_{k,1} = \chi_{k} + \zeta_{k} + \zeta_{k$$

Quadratic Programming Problems Objective function se quatratre
Constraints are linear ► An equality-constrained quadratic programming problem has the form  $\min_{x} f(x), \quad f(x) = \frac{1}{2}x^{T}Qx + c^{T}x \quad \text{subject to} \quad Ax = b \quad G(x) = 0$  = G(x) + C∇f(x) = Qx+c OFIN =0 = Qx =- C = un constrained - Of(x) = JT(x) x constrained oftenlish

- Ox + C = A) [ Solve Legrangian function

- Ox + C = A) [ A o J[x] = [e]

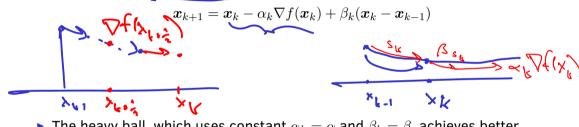
A o J[x] = [e]

## Steepest Descent for Quadratic Programming

Near the minima, all smooth nonlinear programming problems look like quadratic programming problems, where Q converges to the Hessian at the minima,  $H_f(x^*)$ :

### **Gradient Methods with Extrapolation**

▶ We can improve the constant in the linear rate of convergence of steepest descent, by leveraging extrapolation methods, which consider two previous iterates (using *momentum*):



The heavy ball, which uses constant  $\alpha_k=\alpha$  and  $\beta_k=\beta$ , achieves better convergence than steepest descent:

## Conjugate Gradient Method

▶ The *conjugate gradient method* is capable of making the optimal choice of  $\alpha_k$  and  $\beta_k$  at each iteration of an extrapolation method:

► Generally conjugate gradient methods perform a sequence of line minimizations in *n* directions that are *Q*-orthogonal: