

CS 450: Numerical Analysis
Lecture 28
Chapter 11 Partial Differential Equations
Solving Sparse Linear Systems

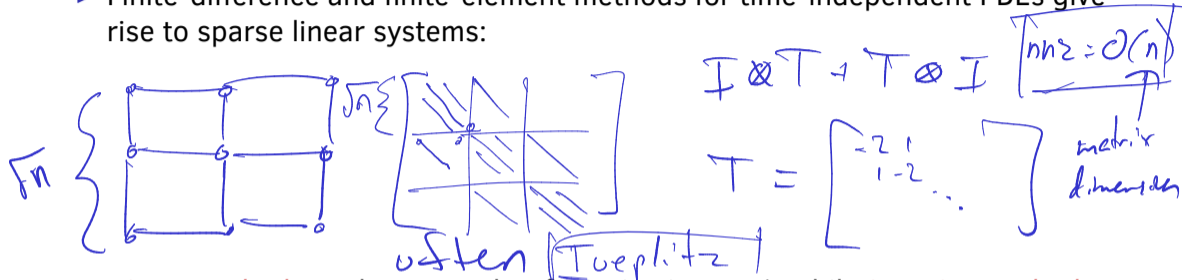
Edgar Solomonik

Department of Computer Science
University of Illinois at Urbana-Champaign

April 27, 2018

Sparse Linear Systems

- ▶ Finite-difference and finite-element methods for time-independent PDEs give rise to sparse linear systems:



- ▶ **Direct methods** apply LU or other factorization to A , while **iterative methods** refine x by minimizing $r = Ax - b$, e.g. via Krylov subspace methods.

- direct - factorize A , e.g. $A = LU$ $b = \sqrt{n}$
- iterative - matrix-vector products $\left| \begin{array}{l} O(n^3) \\ O(nb^2) \end{array} \right. \nearrow O(n^2)$ for bandwidth

$$m = \sqrt{n}$$

$$T \in \mathbb{R}^{m \times m}$$

$$T \in \mathbb{R}^{m \times m}$$

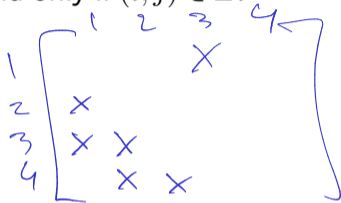
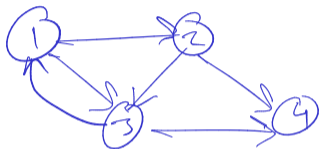
$$T = \begin{bmatrix} -2 & 1 \\ 1 & -2 \\ \vdots & \vdots \\ 1 & -2 \end{bmatrix}$$

$$\approx \begin{bmatrix} t_{11} I & t_{12} I \\ t_{21} I & t_{22} I \\ 0 & t_{32} I \quad \vdots \end{bmatrix}$$

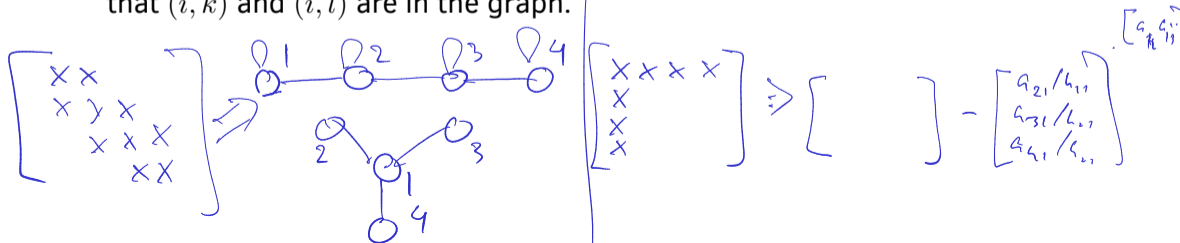
$$\approx \begin{bmatrix} / & / & / \\ / & / & / \\ / & / & / \end{bmatrix}$$

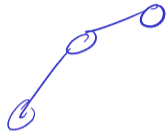
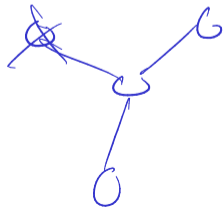
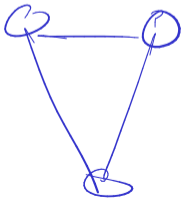
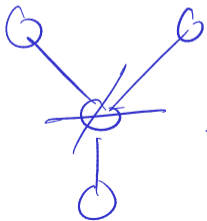
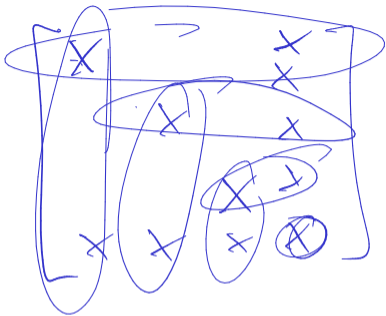
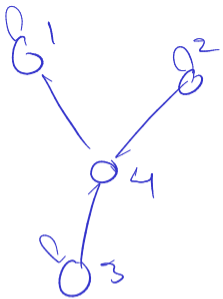
Direct Methods for Sparse Linear Systems

- ▶ It helps to think of A as the adjacency matrix of graph $G = (V, E)$ where $V = \{1, \dots, n\}$ and $a_{ij} \neq 0$ if and only if $(i, j) \in E$:



- ▶ Factorizing the l th row/column in Gaussian elimination corresponds to removing node i , with nonzeros (new edges) introduced for each k, l such that (i, k) and (i, l) are in the graph.



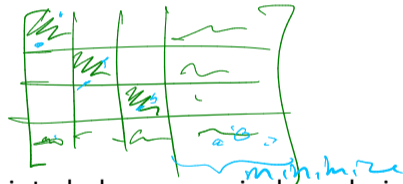
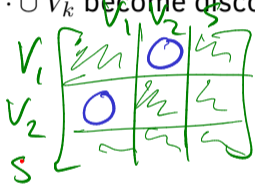
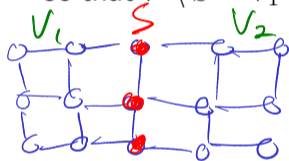


Vertex Orderings for Sparse Direct Methods

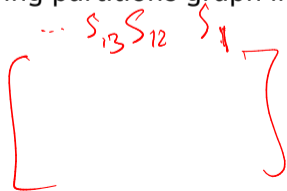
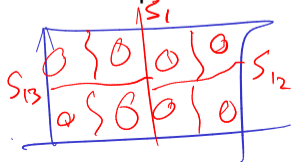
- ▶ Select the node of minimum degree at each step of factorization:

row/col with minimum nonzeros
 minimize number of entries update

- ▶ Graph partitioning also serves to bound fill, remove vertex separator $S \subset V$ so that $V \setminus S = V_1 \cup \dots \cup V_k$ become disconnected, then order V_1, \dots, V_k, S :



- ▶ **Nested dissection** ordering partitions graph into halves recursively, ordering each separator last.



Sparse Iterative Methods

- ▶ Direct sparse factorization is ineffective in memory usage and/or cost for many typical sparsity matrices, motivating iterative methods:

$$Mx_{k+1} = Nx_k + b, \quad \text{choose } M, N$$

so that $Mx = Nx = b$

$$g(x) = M^{-1}Nx + M^{-1}b \quad \text{for } x \text{ solving}$$
$$Mx = Nx + b \quad \left| \begin{array}{l} \text{splitting of } A \\ \Delta x = b \end{array} \right.$$
$$(M - N)x = b \quad \Rightarrow \quad \underbrace{(M - N)}_A x = Ax$$

Sparse Iterative Methods

- ▶ The **Jacobi method** is the simplest iterative solver:

$$A = L + D + U$$

↑ strictly lower-tri
↑ diagonal
↑ upper tri

$$\boxed{A} = \boxed{L+U} + \boxed{D}$$

$$M = D, \quad N = -(L+U)$$

$$Dx_{k+1} = -(L+U)x_k + b$$

$$x_{k+1} = D^{-1}(L+U)x_k + b$$

- ▶ The Jacobi method converges if **A** is strictly row-diagonally-dominant:

$$|a_{ii}| > \sum_{j \neq i} |a_{ij}|$$

↓ Jacobian of $g(x) = M^{-1}Nx + M^{-1}b$
↓ fixed point scheme

$$D^{-1}(L+U) = \underbrace{M^{-1}N}_B \Rightarrow \sum_j B_{ij} = \sum_{j \neq i} a_{ij} / a_{ii} < 1$$

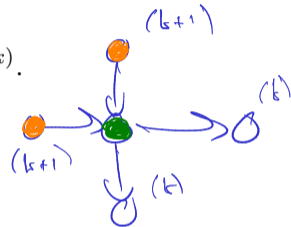
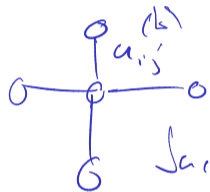
$\rho(M^{-1}N) < 1$

Gauss-Seidel Method



- ▶ The Jacobi method takes weighted sums of $x^{(k)}$ to produce each entry of $x^{(k+1)}$, while Gauss-Seidel uses the latest available values, i.e. to compute $x_i^{(k+1)}$ it uses a weighted sum of

$$x_1^{(k+1)}, \dots, x_{i-1}^{(k+1)}, x_i^{(k)}, \dots, x_n^{(k)}.$$



Jacobi: skizzen

averages neighbors $x^{(k+1)}$

$$x_i^{(k+1)} = \frac{1}{4} (a_{i,j-1}^{(k+1)} x_{j-1}^{(k+1)} + a_{i,j}^{(k+1)} x_j^{(k+1)} + a_{i,j+1}^{(k)} x_{j+1}^{(k)} + a_{i,i}^{(k)} x_i^{(k)})$$

$$M = D + L$$

$$N = -U$$

- ▶ Gauss-Seidel provides somewhat better convergence than Jacobi:

ordering of vertices is important for efficiency

$$(D + L)x^{(k+1)} = -Ux^{(k)} + b$$

diagonal \rightarrow lower-triangular

Successive Over-Relaxation

- ▶ The *successive over-relaxation* (SOR) method seeks to improve the spectral radius achieved by Gauss-Seidel, by choosing

$$M = \frac{1}{\omega}D + L, \quad N = \left(\frac{1}{\omega} - 1\right)D - U$$

$$X^{(k+1)} = \omega X_{GS}^{(k+1)} + (1-\omega) X^{(k)}$$

↑
Gauss-Seidel

- ▶ The parameter ω in SOR controls the 'step-size' of the iterative method:

ω has effect $\rho(M^{-1}N)$, but choosing the ideal one is hard.

Conjugate Gradient

- ▶ The solution to $\mathbf{Ax} = \mathbf{b}$ is a minima of the quadratic optimization problem,

$$\min_{\mathbf{x}} \|\mathbf{Ax} - \mathbf{b}\|_2^2$$

when A is S.P.D.
objective function quantifies error

- ▶ Conjugate gradient works by picking A -orthogonal descent directions

- steepest descent is suboptimal due to reuse of same directions
- orthogonal search directions which save the dirs.

- ▶ The convergence rate of CG is linear with coefficient $\frac{\sqrt{\kappa-1}}{\sqrt{\kappa+1}}$ where

$\kappa = \text{cond}(\mathbf{A})$:

preconditioning
- improve cond. of A

are A -orthogonal & cheap
 $\mathbf{x}_i^T \mathbf{A} \mathbf{x}_j = \delta_{ij}$

Preconditioning

- ▶ Preconditioning techniques choose matrix $M \approx A$ and solve the linear system

$$\underline{M^{-1}Ax = M^{-1}b}$$

If $M = A$, then $x = M^{-1}b$

so seek $M \approx A$, and where M is easy to solve linear systems with

- ▶ M is usually chosen to be an effective approximation to A with a simple structure

~~at every iteration, replace $Ax^{(k)}$~~

$$\kappa(M^{-1}A) < \kappa(A)$$

with $(M^{-1})Ax^{(k)}$