

Today:

- Calculus

Announcements

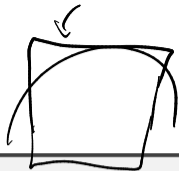
- HW11 (today!)

- Example 3

- Example 4

Numerical Integration: About the Problem

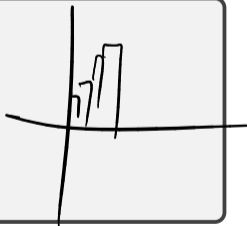
What is numerical integration? (Or **quadrature**?)



$$\int_a^b f(x) dx \quad \text{given } a, b, f$$

What about existence and uniqueness?

- Riemann } integrability
- Lebesgue }
 \exists uniqueness if continuous and bounded



~~Riemann~~
Lebesgue

$$\int \lim_{n \rightarrow \infty} f_n = \lim_{n \rightarrow \infty} \int f_n$$

Conditioning

$$\tilde{f}(x) = f(x) + e(x)$$

Derive the (absolute) condition number for numerical integration.

$$\begin{aligned} & \left| \int_a^b f(x) dx - \int_a^b \tilde{f}(x) dx \right| \\ &= \left| \int_a^b e(x) dx \right| \leq (b-a) \cdot \max_{x \in (a,b)} |e(x)| \end{aligned}$$

Interpolatory Quadrature

$$\vec{p} = f(\vec{x})$$

Design a quadrature method based on interpolation.

$$\int_a^b f(x) dx \approx \sum_{i=1}^n \omega_i f(x_i) \\ = \vec{\omega} \cdot \vec{p}$$

$$p_{n-1}(x) = \sum_{i=0}^{n-1} \alpha_i \varphi_i(x_i) \\ \text{E} : t_i = \int_a^b \varphi_i(x) dx$$

gen. Vdim.

$$V \vec{\alpha} = \vec{p} \\ \Leftrightarrow \vec{\alpha} = V^{-1} \vec{p}$$

$$\int_a^b f(x) dx \approx \int_a^b p_{n-1}(x) dx = \sum_{i=0}^{n-1} \alpha_i \int_a^b \psi_i(x_i) = \vec{\alpha} \cdot \vec{t}$$
$$= \vec{t}^T \vec{\alpha} = \underbrace{\vec{t}^T V^{-1}}_{\vec{\omega}} \vec{p} = \vec{\omega} \cdot \vec{p}.$$

Interpolatory Quadrature: Examples

- ↳ w/ Chebyshev nodes & Chebyshev polys
~~Chebyshev~~ Clenshaw-Curtis quadrature
- ↳ w/ equispaced nodes and monomials
Newton-Cotes quadratures

Interpolatory Quadrature: Computing Weights

How do the weights in interpolatory quadrature get computed?

$$\int_a^b \varphi_i(x) dx = \vec{\omega} \cdot \varphi_i(\vec{x}) \quad i = 0 \dots n-1$$

For monomials

$$b-a = \int_a^b 1 dx = \omega_1 \cdot 1 + \omega_2 \cdot 1 + \omega_3 \dots + \omega_n \cdot 1$$

$$\frac{1}{2}(b^2 - a^2) = \int_a^b x dx = \omega_1 \cdot x_1 + \omega_2 \cdot x_2 + \omega_3 \cdot x_3 + \dots + \omega_n \cdot x_n$$

$$\frac{1}{k}(b^{k+1} - a^{k+1}) = \int_a^b x^k dx = \omega_1 \cdot x_1^k + \dots$$

↑

$$= \underbrace{V^T}_{\omega}$$

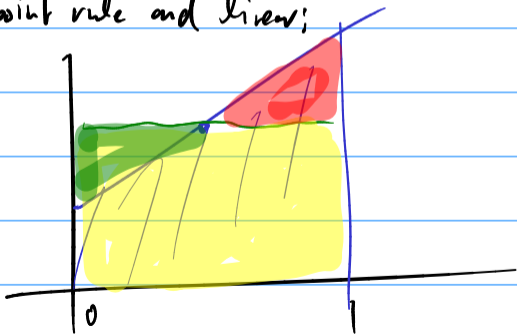
↑

method of undetermined coeff.^s

Demo: Newton-Cotes weight finder

$$\int_0^1 f(x) dx = \underbrace{\frac{1}{2}} \cdot f(0) + \underbrace{\frac{1}{2}} \cdot f(1)$$

Midpoint rule and linear;



$$\int_3^4 p(x) dx = \int_3^4 2 dx$$

Examples and Exactness

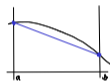
To what polynomial degree are the following rules exact?

Midpoint rule $(b - a)f\left(\frac{a+b}{2}\right)$



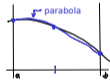
→ 1 (0)

Trapezoidal rule $\frac{b-a}{2}(f(a) + f(b))$



→ 1

Simpson's rule $\frac{b-a}{6} \left(f(a) + 4f\left(\frac{a+b}{2}\right) + f(b) \right)$



→ 3 (2)



Interpolatory Quadrature: Accuracy

Let p_{n-1} be an interpolant of f at nodes x_1, \dots, x_n (of degree $n - 1$)

Recall

$$\sum_i \omega_i f(x_i) = \int_a^b p_{n-1}(x) dx.$$

What can you say about the accuracy of the method?

$$|p_{n-1}(x) - f(x)| \leq C \cdot |f^{(n)}(\xi)| h^n$$

$$\left| \int_a^b f(x) dx - \int_a^b p_{n-1}(x) dx \right|$$

$$\leq \int_a^b |f(x) - p_{n-1}(x)| dx$$

$$\leq \int_a^b \left(C \cdot \max_{\xi \in [a,b]} |f^{(n)}(\xi)| \right) \cdot h^n dx$$

$$= \underbrace{C(b-a)}_h \cdot \max_{\xi \in [a,b]} |f^{(n)}(\xi)| \cdot h^n$$

$$= C \dots h^{n+1}$$

Quadrature: Overview of Rules

	n	Deg.	Ex.Int.Deg. (w/odd)	Intp.Ord.	Quad.Ord. (regular)	Quad.Ord. (w/odd)
		$n - 1$	$(n - 1) + 1_{\text{odd}}$	n	$n + 1$	$(n + 1) + 1_{\text{odd}}$
Midp.	1	0	1	1	2	3 $\leq C \cdot h^3$
Trapz.	2	1	1	2	3	3
Simps.	3	2	3	3	4	5 $\leq C \cdot h^5$
—	4	3	3	4	5	5

- ▶ n : number of points
- ▶ “Deg.”: Degree of polynomial used in interpolation ($= n - 1$)
- ▶ “Ex.Int.Deg.”: Polynomials of up to (and including) this degree *actually* get integrated exactly. (including the odd-order bump)
- ▶ “Intp.Ord.”: Order of Accuracy of Interpolation: $O(h^n)$
- ▶ “Quad.Ord. (regular)”: Order of accuracy for quadrature predicted by the error result above: $O(h^{n+1})$
- ▶ “Quad.Ord. (w/odd)”: Actual order of accuracy for quadrature given ‘bonus’ degrees for rules with odd point count

Observation: Quadrature gets (at least) ‘one order higher’ than interpolation—even more for odd-order rules. (i.e. more accurate)

Interpolatory Quadrature: Stability

$$f \rightarrow \tilde{f}$$

$$f(x) - \hat{p}(x) = e(x)$$

Let p_n be an interpolant of f at nodes x_1, \dots, x_n (of degree $n-1$)

Recall

$$\sum_i \omega_i f(x_i) = \int_a^b p_n(x) dx$$

What can you say about the stability of this method?

$$\left| \sum_i \omega_i f(x_i) - \sum_i \omega_i \hat{p}(x_i) \right| = \left| \sum_i \omega_i e(x_i) \right|$$

$$\leq \sum_i |\omega_i| \underbrace{|e(x_i)|}_{\leq \max_j |e(x_j)|}$$

$$\leq (\sum |w_i|) \cdot \max |f - \tilde{f}|$$

bad quadrature rule : oscillating weights

good quadrature rule : pos. weights

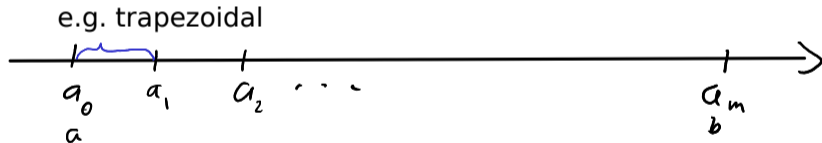
About Newton-Cotes

What's not to like about Newton-Cotes quadrature?

Composite Quadrature *(not yet discussed)*

High-order polynomial interpolation requires a high degree of smoothness of the function.

Idea: Stitch together multiple lower-order quadrature rules to alleviate smoothness requirement.



Error in Composite Quadrature *(not yet discussed)*

What can we say about the error in the case of composite quadrature?



Composite Quadrature: Notes *(not yet discussed)*

Observation: Composite quadrature loses an order compared to non-composite.

Idea: If we can estimate errors on each subinterval, we can shrink (e.g. by splitting in half) only those contributing the most to the error.
(**adaptivity**, \rightarrow hw)

Gaussian Quadrature *(discussed)*

So far: nodes chosen from outside.

Can we gain something if we let the quadrature rule choose the nodes, too? **Hope:** More design freedom \rightarrow Exact to higher degree.



[Demo: Gaussian quadrature weight finder](#)

In-Class Activity: Quadrature

In-class activity: Quadrature

Taking Derivatives Numerically

Why *shouldn't* you take derivatives numerically?



[Demo: Taking Derivatives with Vandermonde Matrices](#)