CS 450: Numerical Anlaysis¹ Introduction to Scientific Computing

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¹These slides have been drafted by Edgar Solomonik as lecture templates and supplementary material for the book "Scientific Computing: An Introductory Survey" by Michael T. Heath (slides).

Scientific Computing Applications and Context

- ➤ Mathematical modelling for computational science Typical scientific computing problems are numerical solutions to PDEs
 - Newtonian dynamics: simulating particle systems in time
 - Fluid and air flow models for engineering
 - PDE-constrained numerical optimization: finding optimal configurations (used in engineering of control systems)
 - Quantum chemistry (electronic structure calculations): many-electron Schrödinger equation

Linear algebra and computation

- Linear algebra and numerical optimization are building blocks for machine learning methods and data analysis
- Computer architecture, compilers, and parallel computing use numerical algorithms (matrix multiplication, Gaussian elimination) as benchmarks

Example: Mechanics²

- Newton's laws provide incomplete particle-centric picture
- Physical systems can be described in terms of degrees of freedom (DoFs)
 - ► A piston moving up and down requires _____ DoFs
 - ► 1-particle system requires _____ DoFs
 - 2-particle system requires _____ DoFs
 - 2-particles at a fixed distance require ______ DoFs
- ightharpoonup N-particle system *configuration* described by 3N DoFs

² Variational Principles of Mechanics, Cornelius Lanczos, Dover Books on Physics, 1949.

Course Structure

► Complex numerical problems are generally reduced to simpler problems

► The course topics will follow this hierarchical structure

Numerical Analysis

Numerical Problems involving Continuous Phenomena:

► Error Analysis:

Sources of Error

► Representation of Numbers:

Propagated Data Error:

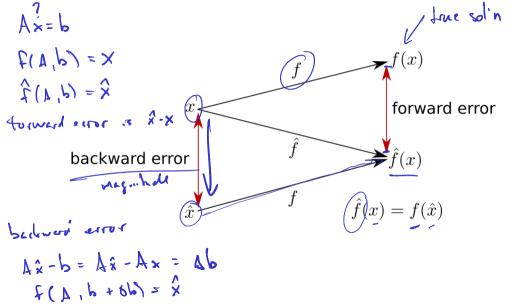
▶ Computational Error = $\hat{f}(x) - f(x)$ = Truncation Error + Rounding Error

Error Analysis

► Forward Error:

► Backward Error:

Visualization of Forward and Backward Error

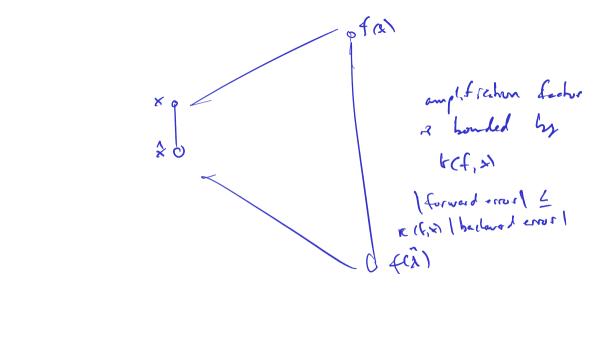


► Absolute Condition Number

k(f,x)= [f'(x)] K(f, D) = max K(f,x)

(Relative) Condition Number:

where \$\frac{1}{x} = \frac{1}{x} \frac{1}{



Posedness and Conditioning

▶ What is the condition number of an ill-posed problem?

solh exists is unique and of changes continuously with x

Stability and Accuracy ► Accuracy: forward error of small f(x) = f(x) for all x 20 algorithm in exact arithmetre (no round-off error) sens. Living of the algor. Min to round-off error F(x) & \$(x) 4 x f(t(0)) of is the algorithm in finite precession

- ► Two major sources of error: roundoff and truncation error.
 - roundoff error concerns floating point error due to finite precision
 - truncation error concerns error incurred due to algorithmic approximation, e.g. the representation of a function by a finite Taylor series

$$f(x+h) \approx g(h) = \begin{cases} f''(x) \\ f(x+h) \end{cases} = g(h) = g(h) = g(h) \end{cases} = g(h) = g(h) = g(h) = g(h) \end{cases} = g(h) = g($$

notion of conditioning.

Floating Point Numbers

Demo: Picking apart a floating point number **Demo:** Density of Floating Point Numbers

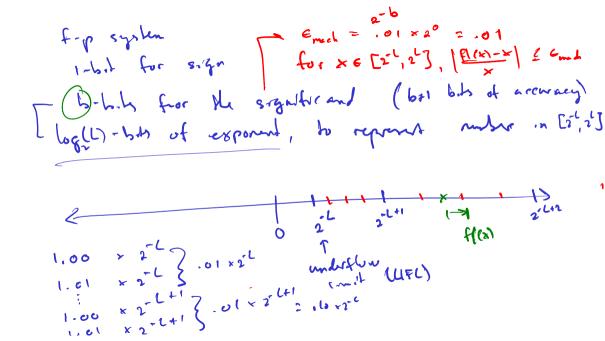
Scientific Notation

2.103 × 10

Significant

have unitarily low relative corps in representation

Significand (Mantissa) and Exponent Given x with s leading bits x_0, \ldots, x_{s-1} The significant formula of exponent [-1, 1]Significant (Mantissa) and Exponent [-1, 1]The significant [-1, 1]T



Demo: Floating point and the Harmonic Series **Demo:** Floating Point and the Series for the Exponential Function

► Maximum Relative Representation Error (Machine Epsilon)



Demo: Catastrophic Cancellation Rounding Error in Operations (I) Activity: Cancellation in Standard Deviation Computation

Addition and Subtraction with a neighbor of an open subtraction -> allition x-y = x + (-4)

3.1247+(-3.102) = (022) = 2.1×10⁻²

13.104 -3.102 = (022) = 2.1×10⁻²

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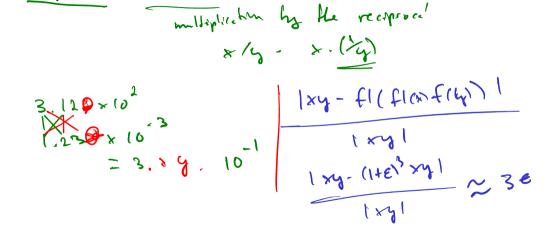
15.105 -3.10 atich of every catistrophic cancellation

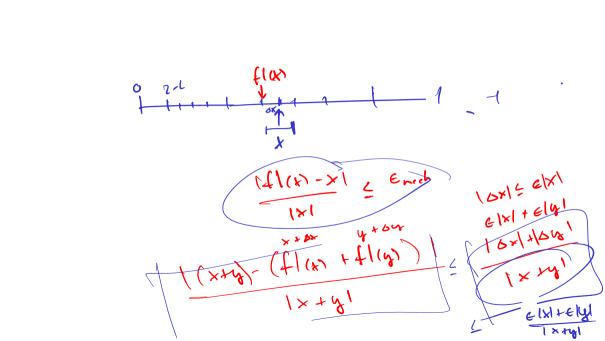
1(x+y) - (fl(x) + fl(y)) | 1x+41

aldition for arbitrary ring is ill-posed

Demo: Polynomial Evaluation Floating Point

Multiplication and Division





Exceptional and Subnormal Numbers

Exceptional Numbers

Subnormal (Denormal) Number Range

Gradual Underflow: Avoiding underflow in addition

Floating Point Number Line

