

Today

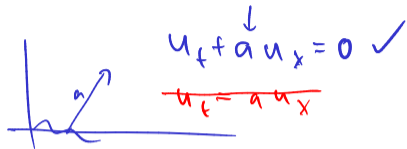
- AD advection
 - ↳ schemes
 - ↳ theory

Announcements

- HW1
- HW2
- next week

Finite Difference for Hyperbolic: Idea

$$\{(x_k, t_l) : x_k = kh_x, t_l = lh_t\}$$



If $u(x, t)$ is the exact solution, want

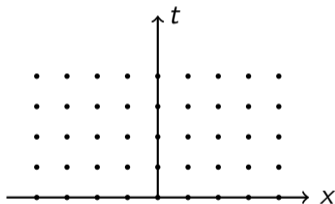
$$u_{k,l} \approx u(x_k, t_l).$$

Condition at each grid point?

- replace derivatives w/ stencils
- got system of eqns
- solve

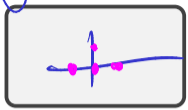
What are explicit/implicit schemes?

explicit: update formula
implicit: system solve

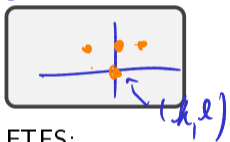


Designing Stencils

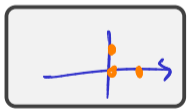
ETCS:



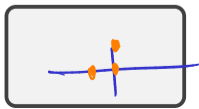
ITCS:



ETFS:



ETBS:



Terminology?

Explicit / Implicit Time
Centered / Forward / Backward

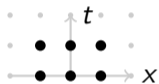
Write out ITCS:

$$\frac{u_{k,l+1} - u_{k,l}}{h_t} + \alpha \frac{u_{k+1,l+1} - u_{k-1,l+1}}{2h_x}$$

Crank-Nicolson



Write out Crank-Nicolson:



Crank-Nicolson

$$\frac{u_{k,l+1} - u_{k,l}}{h_t} + \frac{\alpha}{2} \left(\frac{u_{k+1,l+1} - u_{k-1,l+1}}{2h_x} + \frac{u_{k+1,l} - u_{k-1,l}}{2h_x} \right)$$

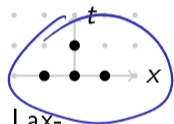
Lax-Wendroff

What's the core idea behind Lax-Wendroff?

- Taylor series in time
- Trade time derivs for space

= ETCs

Write out Lax-Wendroff.



Lax-Wendroff

pts aren't unique

$$u_t = -a u_x, \quad u_{tt} = -a (u_x)_t = -a (u_t)_x = a^2 u_{xx}$$

$$u_{k,l+1} - u_{k,l} \approx h_x u_t(x_k, t_l) + \frac{h_t^2}{2} u_{tt}(x_k, t_l)$$

$$= ah_x u_x(x_k, t_l) + a^2 \frac{h_t^2}{2} u_{xx}(x_k, t_l)$$

$$u_{k,l+1} = \frac{u_{k+1,l} - u_{k-1,l}}{2h_x} + \frac{a^2 h_t^2}{2} \cdot \frac{u_{k+1,l} - 2u_{k,l} + u_{k-1,l}}{h_x^2}$$

Exploring Advection Schemes

Demo: Methods for 1D Advection

- ▶ Which of the schemes “work”?
- ▶ Any restrictions worth noting?

Outline

Introduction

Finite Difference Methods for Hyperbolic Problems

1D Advection

Stability and Convergence

Von Neumann Stability

Dispersion and Dissipation

The Method of Lines

Finite Volume Methods for Hyperbolic Conservation Laws

Finite Element Methods for Elliptic Problems

Discontinuous Galerkin Methods for Hyperbolic Problems

A Glimpse of Integral Equation Methods for Elliptic Problems

A Matrix View of Two-Level Stencil Schemes

Define

$$\mathbf{v}_\ell = \begin{bmatrix} u_{1,\ell} \\ \vdots \\ u_{N_x,\ell} \end{bmatrix},$$

$$\mathbf{v} = \begin{bmatrix} \mathbf{v}_1 \\ \vdots \\ \mathbf{v}_{N_t} \end{bmatrix}.$$

Define

$$\mathbf{u}_\ell = \begin{bmatrix} u(x_1, t_\ell) \\ \vdots \\ u(x_{N_x}, t_\ell) \end{bmatrix}$$

$$\mathbf{u} = \begin{bmatrix} \mathbf{u}_1 \\ \vdots \\ \mathbf{u}_{N_t} \end{bmatrix}.$$

Definition (Two-Level Finite Difference Scheme)

A finite difference scheme that can be written as

$$P_h v_{x,t+1} = Q_h v_x + \underbrace{h_t}_\Delta t b_x$$

is called a **two-level linear finite difference scheme**.

= $b_x = 0$ mostly

< may also consider inf. grids

Rewriting Schemes in Matrix Form



$$P_h \mathbf{v}_{\ell+1} = Q_h \mathbf{v}_\ell + h_t \mathbf{b}_\ell$$

Find P_h and Q_h for ETCS:

$$P_h = I \quad Q_h = \text{tridiag} \left(\frac{-a h_t}{2 h_x}, \quad \frac{a h_t}{2 h_x} \right)$$

Find P_h and Q_h for Crank-Nicolson:

$$P_h = \text{tridiag} \left(\frac{-a h_t}{4 h_x}, \quad \frac{a h_t}{4 h_x} \right)$$
$$Q_h = \text{tridiag} \left(\frac{-a h_t}{4 h_x}, \quad \frac{a h_t}{4 h_x} \right)$$

Truncation Error

Definition (Truncation Error)

The local truncation error $\tau_{n,t}$ is the error that remains if we plug an exact solution into ∇^n scheme.

Demo: Truncation Error Analysis via sympy

Error and Error Propagation

Express truncation error in our two-level framework:

$$P_h u_{\ell+1} = Q_h u_\ell + h_\ell \tau_\ell$$

Define $\mathbf{e}_\ell = \mathbf{u}_\ell - \mathbf{v}_\ell$. Understand the error as accumulation of truncation error:

$$\begin{aligned} e_0 &= 0 \\ P_h v_{\ell+1} &= Q_h v_\ell \\ P_h e_{\ell+1} &= Q_h e_\ell + h_\ell \tau_\ell \\ e_{\ell+1} &= P_h^{-1} Q_h e_\ell + h_\ell P_h^{-1} \tau_\ell \end{aligned}$$

Discrete and Continuous Norms

To measure properties of numerical solutions we need **norms**. Define a discrete L^∞ norm.

$$\|e\|_\infty = \max_{k,l} |e_{k,l}|$$

Define a discrete L^2 norm.

$$\|e\|_2 = \sqrt{\sum_{k,l} |e_{k,l}|^2 h_x h_y} \approx \iint |e|^2$$

Important features:

- should retain some scaling as h_x, h_y change (approx. continuous norm)

Consistency and Convergence

Assume $u, (\partial_x^{q_x})u, (\partial_t^{q_t})u \in L^2(\mathbb{R} \times [0, t^*])$.

Definition (Consistency)

A two-level scheme is **consistent** in the L^2 -norm with order q_t in time and q_x in space if

$$\max_{\ell} \|\tau_{\ell}\|_2 = \mathcal{O}(h_x^{q_x} + h_t^{q_t})$$

Definition (Convergence)

A two-level scheme is **convergent** in the L^2 -norm with order q_t in time and q_x in space if

$$\max_{\ell} \|e_{\ell}\|_2 = \mathcal{O}(h_x^{q_x} + h_t^{q_t})$$

Analyzing ETFS

$$\frac{u_{k,l+1} - u_{k,l}}{h_t} + a \frac{u_{k+1,l} - u_{k,l}}{h_x} = 0$$

Let's understand more precisely what happens for this scheme.

