

TODAY

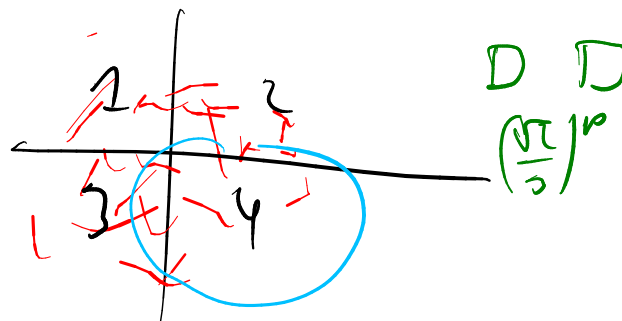
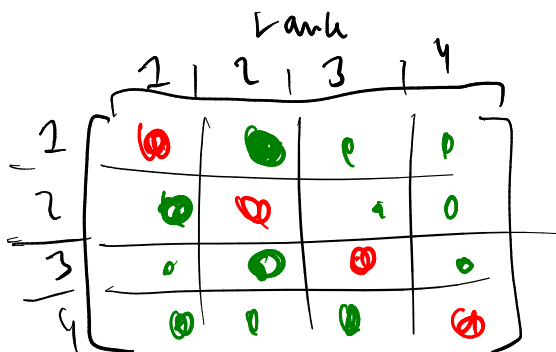
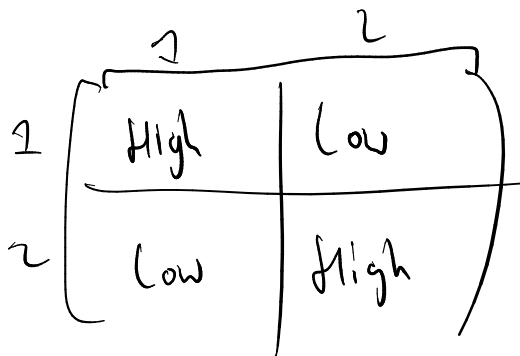
Direct solver

PDE BVPs

Analysis

## A Matrix View of Low-Rank Interaction

Only parts of the matrix are low-rank! What does this look like from a matrix perspective?





→ HBS : Hierarchically Block separable

## Block-Separable Matrices

A *block-separable matrix* looks like this:

$$A = \begin{pmatrix} D_1 & P_1 \tilde{A}_{12} \Pi_2 & P_1 \tilde{A}_{13} \Pi_3 & P_1 \tilde{A}_{14} \Pi_4 \\ P_2 \tilde{A}_{21} \Pi_1 & D_2 & P_2 \tilde{A}_{23} \Pi_3 & P_2 \tilde{A}_{24} \Pi_4 \\ P_3 \tilde{A}_{31} \Pi_1 & P_3 \tilde{A}_{32} \Pi_2 & D_3 & P_3 \tilde{A}_{34} \Pi_4 \\ P_4 \tilde{A}_{41} \Pi_1 & P_4 \tilde{A}_{42} \Pi_2 & P_4 \tilde{A}_{43} \Pi_3 & D_4 \end{pmatrix}$$

Here:

- $\tilde{A}_{ij}$  smaller than  $A_{ij}$
- $D_i$  has full rank (not necessarily diagonal)
- $P_i$  shared for entire row
- $\Pi_i$  shared for entire column

**Q:** Why is it called that?

**Engineering a cheap solve**

Use the following notation:

$$B = \begin{pmatrix} 0 & P_1 \tilde{A}_{12} & P_1 \tilde{A}_{13} & P_1 \tilde{A}_{14} \\ P_2 \tilde{A}_{21} & 0 & P_2 \tilde{A}_{23} & P_2 \tilde{A}_{24} \\ P_3 \tilde{A}_{31} & P_3 \tilde{A}_{32} & 0 & P_3 \tilde{A}_{34} \\ P_4 \tilde{A}_{41} & P_4 \tilde{A}_{42} & P_4 \tilde{A}_{43} & 0 \end{pmatrix}$$

and

$$D = \begin{pmatrix} D_1 & & & \\ & D_2 & & \\ & & D_3 & \\ & & & D_4 \end{pmatrix}, \quad \Pi = \begin{pmatrix} \Pi_1 & & & \\ & \Pi_2 & & \\ & & \Pi_3 & \\ & & & \Pi_4 \end{pmatrix}.$$

Then  $A = D + B\Pi$  and

$$\begin{pmatrix} D & B \\ -\Pi & \text{Id} \end{pmatrix} \begin{pmatrix} \mathbf{x} \\ \tilde{\mathbf{x}} \end{pmatrix} = \begin{pmatrix} \mathbf{b} \\ \mathbf{0} \end{pmatrix} \begin{matrix} \nearrow D\mathbf{x} + B\Pi\tilde{\mathbf{x}} \\ \sim \tilde{\mathbf{x}} = \Pi\mathbf{x} \end{matrix}$$

is equivalent to  $A\mathbf{x} = \mathbf{b}$ .

**Q:** What are the matrix sizes? The vector lengths of  $\mathbf{x}$  and  $\tilde{\mathbf{x}}$ ?

( $\Pi$  : small  $\times$  large)

$$\begin{pmatrix} \pi D^{-1} B & \pi D^{-1} b \\ -\pi & Id \end{pmatrix} \begin{pmatrix} x \\ \tilde{x} \end{pmatrix} = \begin{pmatrix} \pi D^{-1} b \\ 0 \end{pmatrix} \quad \rightarrow \quad 1. \quad \pi D^{-1}$$

$$(Id + \pi D^{-1} B) \tilde{x} = \pi D^{-1} b$$

All non zero entries of  $\pi D^{-1} B$  look like

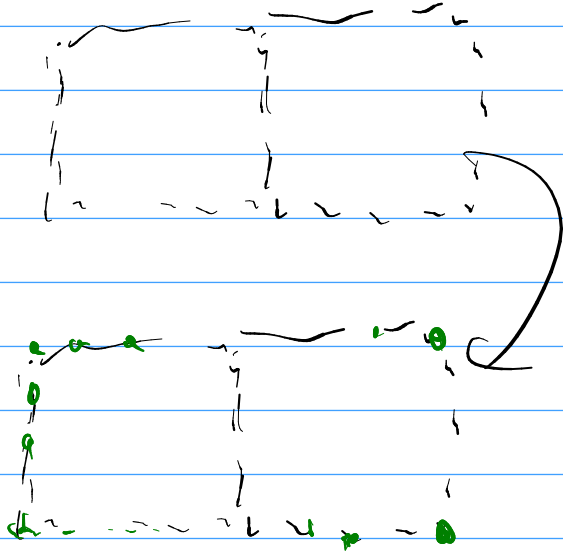
$$\pi_i D_i^{-1} P_i \tilde{A}_{ij}$$

$$\tilde{A}_{ii} = (\pi_i D_i^{-1} P_i)^{-1}$$

$$\begin{pmatrix} \tilde{A}_{12} & \tilde{A}_{13} \\ & \end{pmatrix}$$







## Solving with Block-Separable Matrices

In order to get  $O(N)$  complexity, could we apply this procedure recursively?

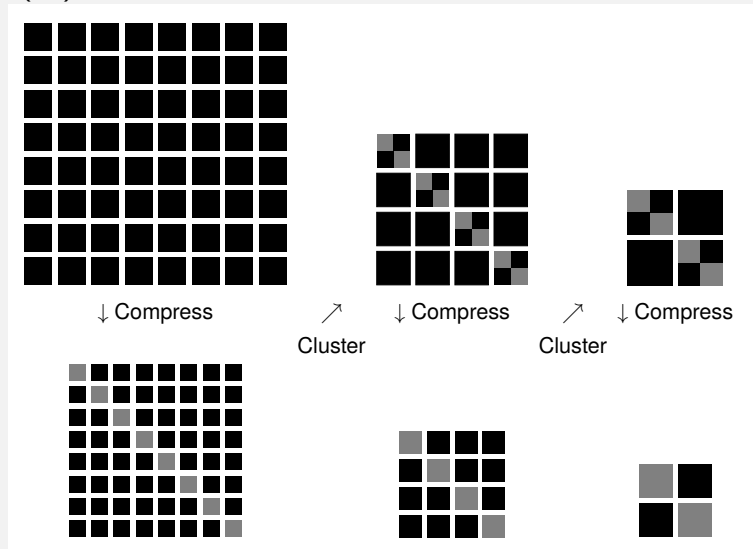


Figure credit: G. Martinsson, Boulder

## Telescoping Factorization

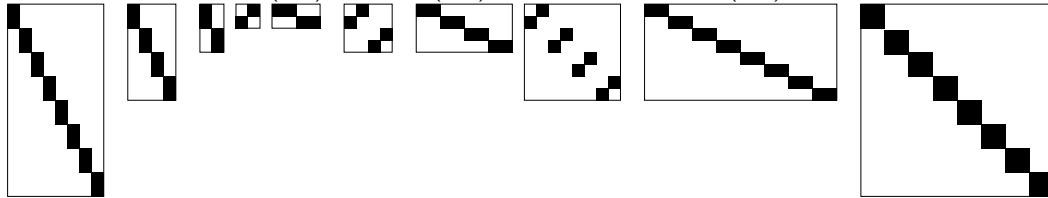
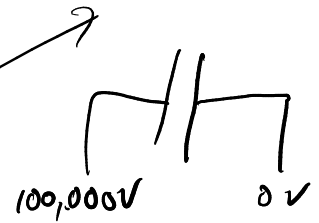


Figure credit: G. Martinsson, Boulder

Observations?

## **5 Outlook: Building a Fast PDE Solver**

# PDEs: Simple Ones First, More Complicated Ones Later



## Laplace

$$\Delta u = 0$$

- Steady-state  $\partial_t u = 0$  of wave propagation, heat conduction
- Electric potential  $u$  for applied voltage
- Minimal surfaces/“soap films”
- $\nabla u$  as velocity of incompressible flow

## Helmholtz

$$\Delta u + k^2 u = 0$$

- Assume time-harmonic behavior  $\tilde{u} = e^{\pm i\omega t} u(x)$  in time-domain wave equation:

$$\partial_t^2 \tilde{u} = \Delta \tilde{u}$$

- Sign in  $\tilde{u}$  determines direction of wave: Incoming/outgoing if free-space problem
- *Applications:* Propagation of sound, electromagnetic waves

Heat:

$$\partial_t u = \Delta u$$

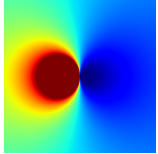
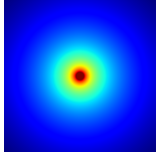




# Fundamental Solutions

Laplace

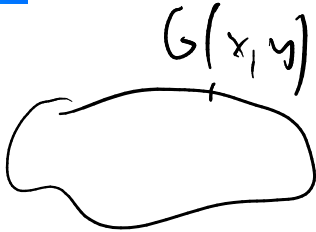
$$-\Delta u = \delta$$



$$\Delta u = f$$

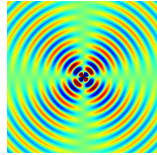
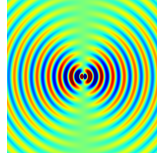
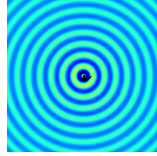
$$\int -\Delta u \varphi = \int \delta \varphi$$

$$\int \dots = \varphi(0)$$



Helmholtz

$$\Delta u + k^2 u = \delta$$



$$\frac{e^{ikr}}{r}$$

$$f \begin{pmatrix} 1 \\ 0 \end{pmatrix} (kr)$$

Monopole

Dipole

Quadrupole

aka. Free space Green's Functions

$$\int G(x, y) g(y) dy = \text{solution to the BVP}$$

How do you assign a precise meaning to the statement with the  $\delta$ -function?

Why care about Green's functions?

What is a non-free-space Green's function? I.e. one for a specific domain?

Why not just use domain Green's functions?

What if we don't know a Green's function for our PDE... at all?



## Fundamental solutions

### Laplace

$$G(x) = \begin{cases} \frac{1}{-2\pi} \log|x| & 2\text{D} \\ \frac{1}{4\pi} \frac{1}{|x|} & 3\text{D} \end{cases}$$

$$\frac{\partial}{\partial x} G(x)$$

### Helmholtz

$$G(x) = \begin{cases} \frac{i}{4} H_0^1(k|x|) & 2\text{D} \\ \frac{1}{4\pi} \frac{e^{ik|x|}}{|x|} & 3\text{D} \end{cases}$$

$$\frac{\partial}{\partial x} G(x)$$

Monopole

Dipole

## Layer Potentials

$$(S_k\sigma)(x) := \int_{\Gamma} G_k(x-y)\sigma(y)ds_y$$

$$(S'_k\sigma)(x) := n \cdot \nabla_x PV \int_{\Gamma} G_k(x-y)\sigma(y)ds_y$$

$$(D_k\sigma)(x) := PV \int_{\Gamma} n \cdot \nabla_y G_k(x-y)\sigma(y)ds_y$$

$$(D'_k\sigma)(x) := n \cdot \nabla_x f.p. \int_{\Gamma} n \cdot \nabla_y G_k(x-y)\sigma(y)ds_y$$

- $G_k$  is the Helmholtz kernel ( $k = 0 \rightarrow$  Laplace)
- Operators—map function  $\sigma$  on  $\Gamma$  to...
  - ...function on  $\mathbb{R}^n$
  - ...function on  $\Gamma$  (in particular)
- Alternate (“standard”) nomenclature:

Ours	Theirs
$S$	$V$
$D$	$K$
$S'$	$K'$
$D'$	$T$

- $S''$  (and higher) analogously
- Called *layer potentials*:
  - $S$  is called the *single-layer potential*
  - $D$  is called the *double-layer potential*
- (Show pictures using `pytential/examples/layerpot.py`, observe continuity properties.)

## How does this actually solve a PDE?

Solve a (interior Laplace Dirichlet) BVP,  $\partial\Omega = \Gamma$

$$\Delta u = 0 \quad \text{in } \Omega, \quad u|_{\Gamma} = f|_{\Gamma}.$$

1. Pick *representation*:

$$u(x) := (S\sigma)(x)$$

2. Take (interior) limit onto  $\Gamma$ :

$$u|_{\Gamma} = S\sigma$$

3. Enforce BC:

$$u|_{\Gamma} = f$$

4. Solve resulting linear system:

$$S\sigma = f$$

(quickly—using the methods we've developed: It is precisely of the form that suits our fast algorithms!)

5. Obtain PDE solution in  $\Omega$  by evaluating representation